

Mr. Boten

by David Geliebter, Iris Marx, Shalhevet Solway

Mr. Boten and Boy Boten look like the letter B/b because they make the same sound as the first sound in בוטן. Likewise, these characters look like peanuts.

Game board – Page 2 (Next page)

Instructions for the game appear on the game board. The board shows all the letters and letter combinations learned by lesson 8. B is the new letter, hence the emphasis on Mr. Boten. The letter combinations are in a separate area of the board to remind students of their unique sounds.

Piece – Page 3

The pieces page can be printed to assemble players' pieces. Each page of this template can make pieces for 30 players, thus you may want to print one page like this and several of the playing boards, one board for each group of students. Pieces should be put together as shown in the photograph at the bottom of this page. Alternatively, students can use any identifiable small object. Each group of students playing the game also needs a die or another way to randomly select numbers up to six.

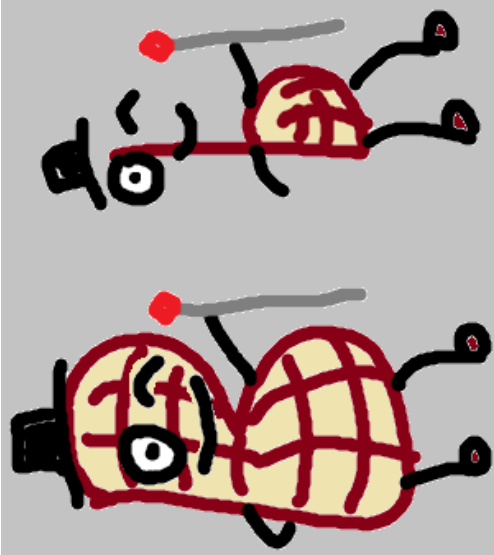
Cards – Pages 4-5

Cut these cards out and assemble them in a stack for students to draw. Each group of students can get a complete set or you can split the cards between different groups.

Empty Cards – Page 6

You can also make you own cards to add new words beyond lesson 8. For this reason, a blank template has been included. This template has been preset, but in case the formatting gets changed, you can make this template on your own by making a 2x12 grid with font size 45 Comic Sans. This is a good size grid for A4 paper.





Hh Ee Cc

Kk



sh th

Ss Aa Tt
Pp Ii Nn Dd

Rules

Purpose

Help Mr. Boten reach the other letters by reading words.

Determining First Player

Each player rolls the die to see who goes first. The player with the highest roll goes first and players take turns in a clockwise order.

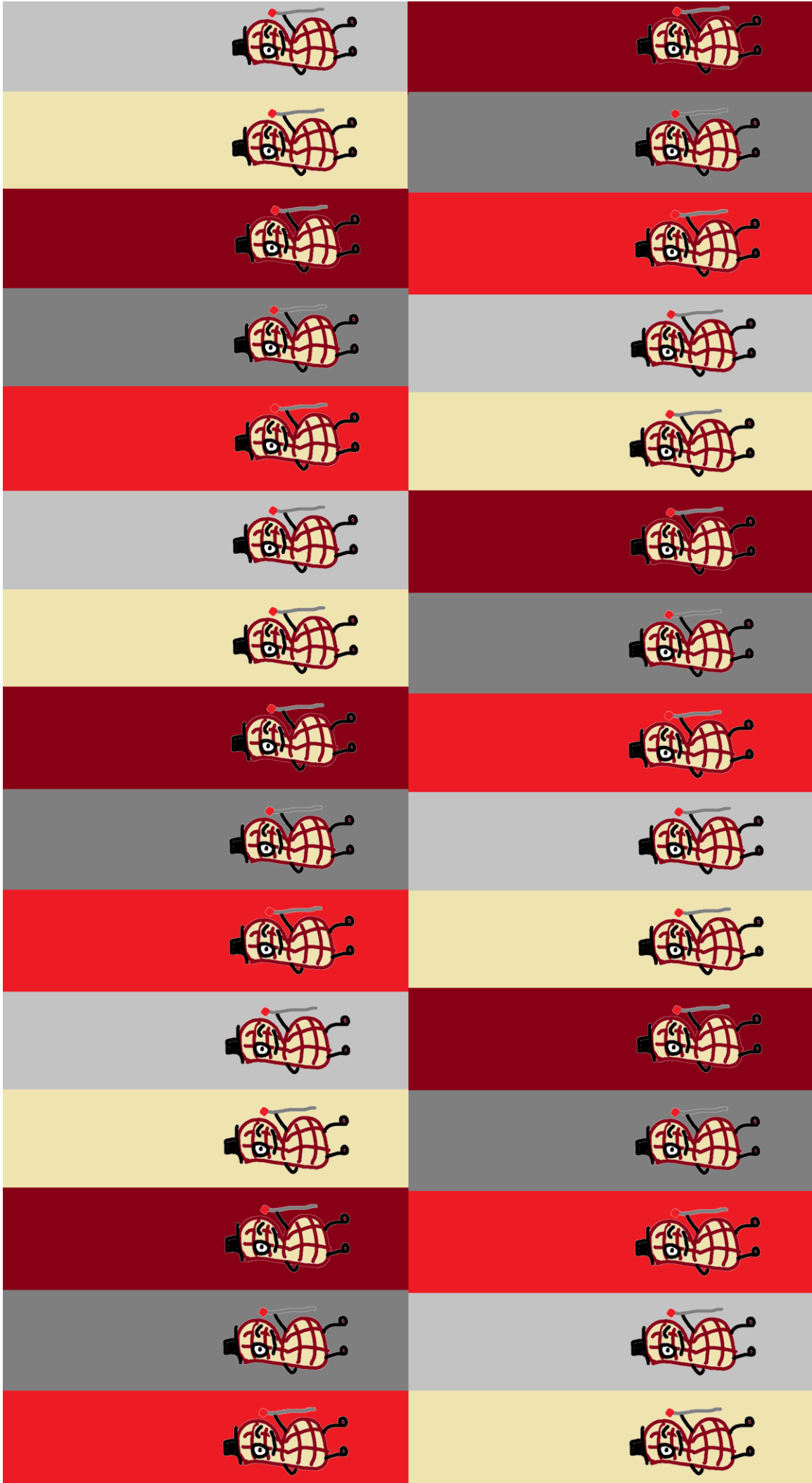
Each Turn

The player whose turn it is takes a card from the top of the pile and says the word. If the word is said correctly, the player rolls the die and moves the number of spaces indicated on the die and the player's turn ends. If the word is said incorrectly, the player's turn ends.

Winning

The game is over when the first player reaches the end and is declared the winner!





Ben	kit
be	bin
bat	band
bib	cast
tab	pan
bind	bit
Kip	cab
Ken	bent
Kent	bend
skip	best
task	bet
act	stab

tact

end

net

set

pet

pen

spend

spent

hen

test

dip

hit

sand

pant

nip

spin

Dad

hint

Dan

snip

Nan

Ann

pant

snap
